

Advanced Character Anim

by Joshua Critchley

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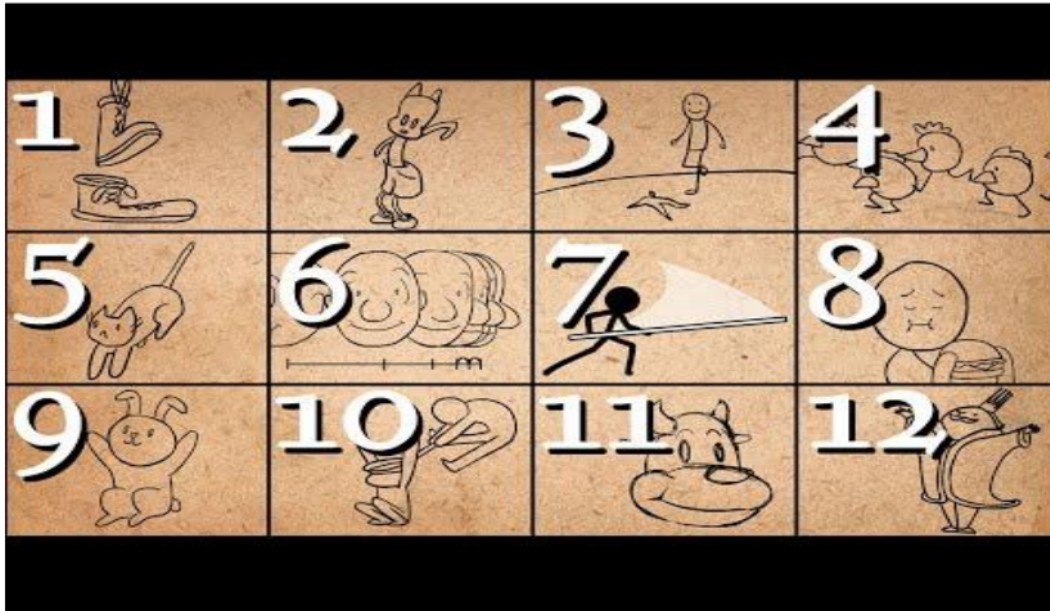
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File name: 51162_Joshua_Critchley_Advanced_Character_Anim_545551_1422564306.docx (123.94K)

Word count: 42

Character count: 502

<https://www.youtube.com/watch?v=uDqjldl4bF4>



12 Principles of animation video explaining specifics of each one.

<https://www.youtube.com/watch?v=2y6aVz0Acx0>

<https://www.youtube.com/watch?v=1Wk339c-lPg>

<https://www.youtube.com/watch?v=jggdbxTJPG4>

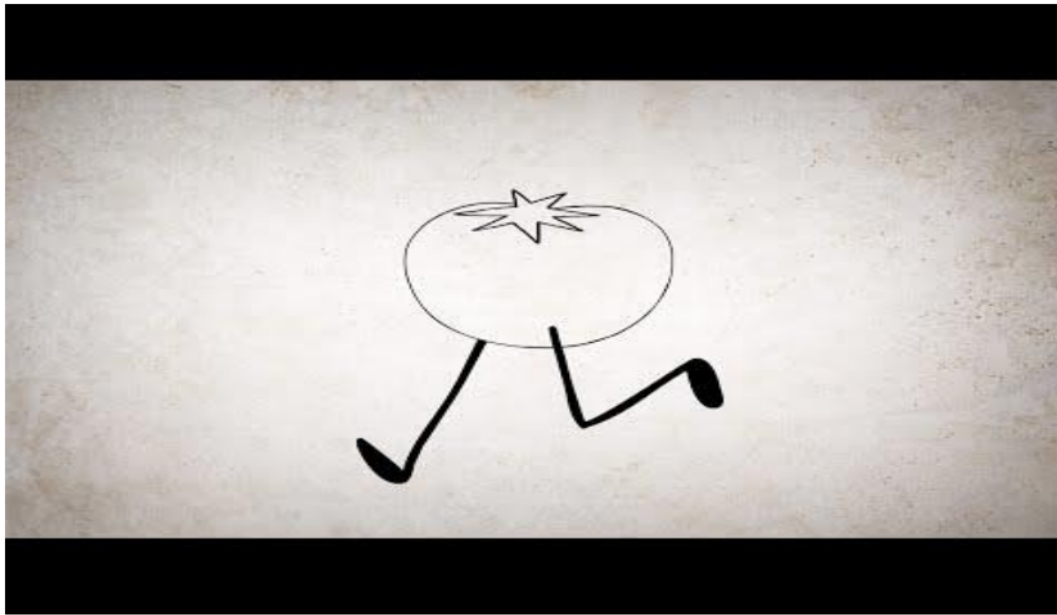
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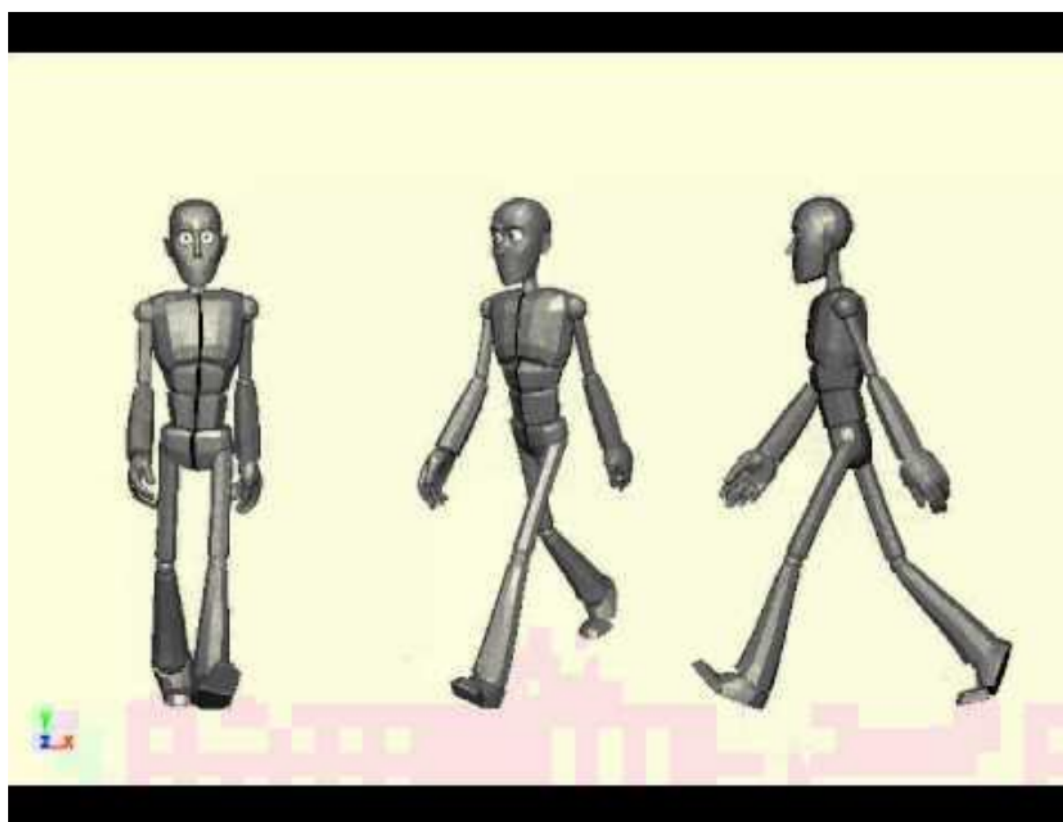
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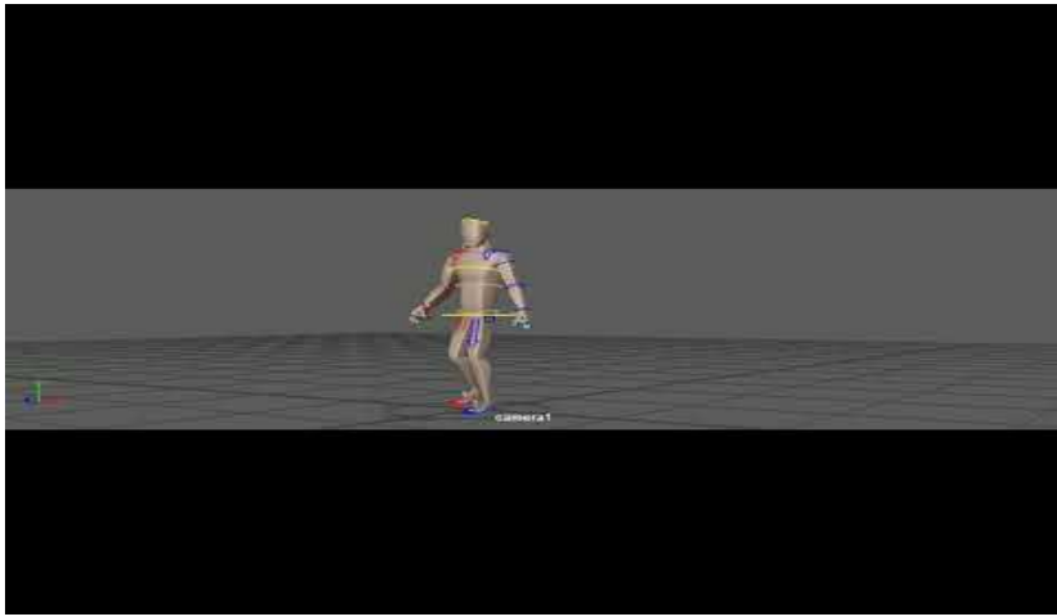




Walk cycles thing. Examples for influence.

My animation is visible from the link below. I made something that I thought might be real nice.

https://youtu.be/PH2dYJKH_Ks



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GRADEMARK REPORT

FINAL GRADE

58/100

GENERAL COMMENTS

Thanks for this submission Joshua.

Research is a collection of relevant links with a good breakdown of the fundamental principles of animation focused on. Perhaps more inspirations from relevant media could have been shown and used when creating final reel.

The animation reel shows a good awareness of character in a walk cycle, with some good camera movement around the scene. Perhaps the use of stationary objects around the character could have helped to promote the idea of locomotion associated with a walk cycle.

All in all, a good effort and I look forward to seeing how your skills develop further!

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